

# Recursive Definitions and Structural Induction

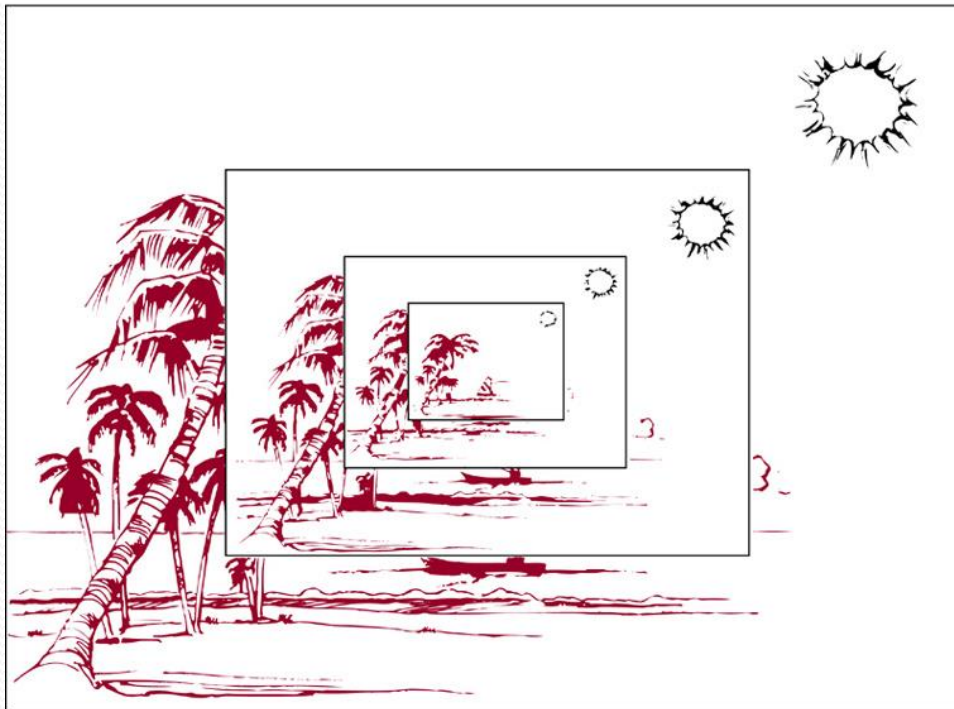
Section 5.3

# Chapter Summary

- Recursively defined Functions.
- Recursively defined sets and Structures
- Structural Induction

# 5.3 Recursive definitions and structural induction

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A recursively defined picture

# Recursive definitions

- The sequence of powers of 2 is given by  $a_n=2^n$  for  $n=0, 1, 2, \dots$
- Can also be defined by  $a_0=1$ , and a rule for finding a term of the sequence from the previous one, i.e.,  
 $a_{n+1}=2a_n$
- Can use induction to prove results about the sequence

# Recursively Defined Functions

- We use two steps to define a function with the set of non-negative integers as its domain:
  - **Basis step:** specify the value for the function at zero
  - **Recursive step:** give a rule for finding its value at an integer from its values at smaller integers
- Such a definition is called a **recursive** or **inductive definition**

# Example 1

- Suppose  $f$  is defined recursively by
  - $f(0)=3$
  - $f(n+1)=2f(n)+3$

Find  $f(1)$ ,  $f(2)$ ,  $f(3)$ , and  $f(4)$

- $f(1)=2f(0)+3=2^*3+3=9$
- $f(2)=2f(1)+3=2^*9+3=21$
- $f(3)=2f(2)+3=2^*21+3=45$
- $f(4)=2f(3)+3=2^*45+3=93$

# Example 2

- Give an inductive definition of the factorial function  $f(n)=n!$
- Note that  $(n+1)!=(n+1)\cdot n!$
- We can define  $f(0)=1$  and  $f(n+1)=(n+1)f(n)$
- To determine a value, e.g.,  $f(5)=5!$ , we can use the recursive function

$$\begin{aligned} f(5) &= 5 \cdot f(4) = 5 \cdot 4 \cdot f(3) = 5 \cdot 4 \cdot 3 \cdot f(2) = 5 \cdot 4 \cdot 3 \cdot 2 \cdot f(1) \\ &= 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1 \cdot f(0) = 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1 \cdot 1 = 120 \end{aligned}$$

# Recursive functions

- Recursively defined functions are well defined
- For every positive integer, the value of the function is determined in an unambiguous way
- Given any positive integer, we can use the two parts of the definition to find the value of the function at that integer
- We obtain the same value no matter how we apply two parts of the definition



# Example 3

- Give a recursive definition of  $a^n$ , where  $a$  is a non-zero real number and  $n$  is a non-negative integer
- The recursive definition contains two parts :
  - First:  $a^0=1$
  - Then the rule for finding  $a^{n+1}= a \cdot a^n$  for  $n= 1,2,3,\dots$
  - These two equations uniquely define  $a^n$  for all non-negative integer  $n$

# Example 4

$$\sum_{k=0}^n a_k$$

- Give a recursive definition of
  - The first part of the recursive definition

$$\sum_{k=0}^0 a_k = a_0$$

- The second part is

$$\sum_{k=0}^{n+1} a_k = \left( \sum_{k=0}^n a_k \right) + a_{n+1}$$

# Example 5 – Fibonacci numbers

- Fibonacci numbers  $f_0, f_1, f_2, \dots$  are defined by the equations,  $f_0=0, f_1=1$ , and  $f_n=f_{n-1}+f_{n-2}$  for  $n=2, 3, 4, \dots$
- By definition

$$f_2=f_1+f_0=1+0=1$$

$$f_3=f_2+f_1=1+1=2$$

$$f_4=f_3+f_2=2+1=3$$

$$f_5=f_4+f_3=3+2=5$$

$$f_6=f_5+f_4=5+3=8$$

# Recursively defined sets and structures

- Consider the subset  $S$  of the set of integers defined by
  - Basis step:  $3 \in S$
  - Recursive step: if  $x \in S$  and  $y \in S$ , then  $x + y \in S$
- The new elements formed by this are  $3 + 3 = 6$ ,  $3 + 6 = 9$ ,  $6 + 6 = 12$ , ...
- We will show that  $S$  is the set of all positive multiples of 3 (using structural induction)

# String

- Definition 1:
- The set  $\Sigma^*$  of strings over the alphabet  $\Sigma$  can be defined recursively by
  - Basis step:  $\lambda \in \Sigma^*$  (where  $\lambda$  is the empty string containing no symbols)
  - Recursive step: if  $w \in \Sigma^*$  and  $x \in \Sigma$  then  $wx \in \Sigma^*$
- The basis step defines that the empty string belongs to string
- The recursive step states new strings are produced by adding a symbol from  $\Sigma$  to the end of strings in  $\Sigma^*$
- At each application of the recursive step, strings containing one additional symbol are generated

# Example 6

- If  $\Sigma = \{0, 1\}$ , the strings found to be in  $\Sigma^*$ , the set of all bit strings, are  $\lambda$ , specified to be in  $\Sigma^*$  in the basis step
- 0 and 1 found in the 1<sup>st</sup> recursive step
- 00, 01, 10, and 11 are found in the 2<sup>nd</sup> recursive step, and so on

# Concatenation

- Definition 2: Two strings can be combined via the operation of concatenation
- Let  $\Sigma$  be a set of symbols and  $\Sigma^*$  be the set of strings formed from symbols in  $\Sigma$
- We can define the concatenation for two strings by recursive steps
  - Basis step: if  $w \in \Sigma^*$ , then  $w \cdot \lambda = w$ , where  $\lambda$  is the empty string
  - Recursive step: If  $w_1 \in \Sigma^*$ ,  $w_2 \in \Sigma^*$  and  $x \in \Sigma$ , then  $w_1 \cdot (w_2 x) = (w_1 \cdot w_2)x$
  - Oftentimes  $w_1 \cdot w_2$  is rewritten as  $w_1 w_2$
  - e.g.,  $w_1 = \text{abra}$ , and  $w_2 = \text{cadabra}$ ,  $w_1 w_2 = \text{abracadabra}$

# Length of a string

- Give a recursive definition of  $l(w)$ , the length of a string  $w$
- The length of a string is defined by
  - $l(\lambda) = 0$
  - $l(wx) = l(w) + 1$  if  $w \in \Sigma^*$  and  $x \in \Sigma$



# Well-formed formulae

- We can define the set of **well-formed formulae** for compound statement forms involving T, F, proposition variables, and operators from the set  $\{\neg, \wedge, \vee, \rightarrow, \leftrightarrow\}$
- Basis step: T, F, and s, where s is a propositional variable are well-formed formulae
- Recursive step: If E and F are well-formed formulae, then  $\neg E$ ,  $E \wedge F$ ,  $E \vee F$ ,  $E \rightarrow F$ ,  $E \leftrightarrow F$  are well-formed formulae
- From an initial application of the recursive step, we know that  $(p \vee q)$ ,  $(p \rightarrow F)$ ,  $(F \rightarrow q)$  and  $(q \wedge F)$  are well-formed formulae
- A second application of the recursive step shows that  $((p \vee q) \rightarrow (q \wedge F))$ ,  $(q \vee (p \vee q))$ , and  $((p \rightarrow F) \rightarrow T)$  are well-formed formulae

# Rooted trees

- The set of rooted trees, where a rooted tree consists of a set of vertices containing a distinguished vertex called the root, and edges connecting these vertices, can be defined recursively by
  - Basis step: a single vertex  $r$  is a rooted tree
  - Recursive step: suppose that  $T_1, T_2, \dots, T_n$  are disjoint rooted trees with roots  $r_1, r_2, \dots, r_n$ , respectively.
  - Then the graph formed by starting with a root  $r$ , which is not in any of the rooted trees  $T_1, T_2, \dots, T_n$ , and adding an edge from  $r$  to each of the vertices  $r_1, r_2, \dots, r_n$ , is also a rooted tree

# Rooted trees

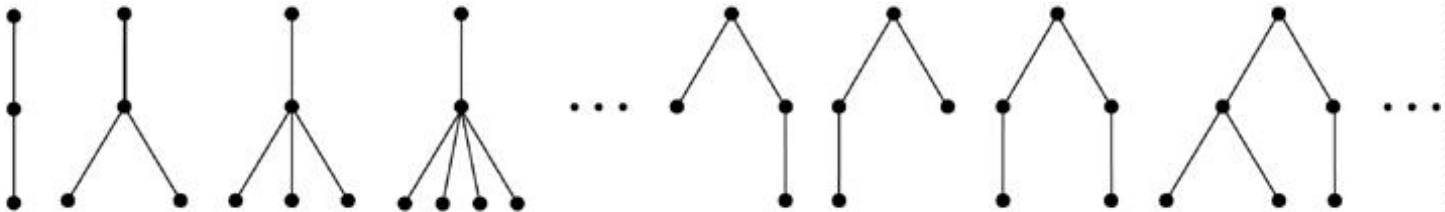
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Basis step ●

Step 1



Step 2



# Binary trees

- Binary trees are special type of rooted trees.
- At each vertex, there are at most two branches (one left subtree and one right subtree)
- Extended binary trees: the left subtree or the right subtree can be empty
- Full binary trees: must have left and right subtrees

# Extended binary trees

- The set of extended binary trees can be defined by
  - Basis step: the empty set is an extended binary tree
  - Recursive step: If  $T_1$  and  $T_2$  are disjoint extended binary trees, there is an extended binary tree, denoted by  $T_1 \cdot T_2$ , consisting of a root  $r$  together with edges connecting the root to each of the roots of the left subtree  $T_1$  and right subtree  $T_2$ , when these trees are non-empty

# Extended binary trees

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Basis step

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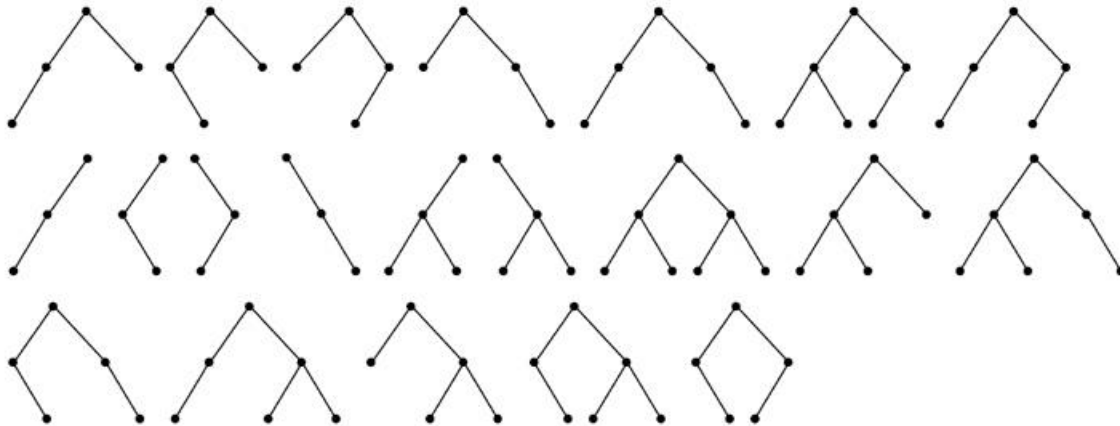
Step 1



Step 2



Step 3



# Full binary trees

- The set of full binary trees can be defined recursively
  - Basis step: There is a full binary tree consisting only of a single vertex  $r$
  - Recursive step: If  $T_1$  and  $T_2$  are disjoint full binary trees, there is a full binary tree, denoted by  $T_1 \cdot T_2$ , consisting of a root  $r$  together with edges connecting the root to each of the roots of the left subtree  $T_1$  and right subtree  $T_2$

# Full binary tree

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Basis step



Step 1



Step 2

